

## BASEBALL

### 1.0 GOVERNING RULES

The National Federation rules shall govern all play except whereas modified by CIF or Sac-Joaquin Section.

### 1.01 CONTACT

The Sac-Joaquin Section will determine the number of maximum allowable contacts.

Scrimmages for all levels are limited to two per team.

### 1.02 START DATE

The start and end dates will be determined by the Sac-Joaquin Section.

### 1.03 START TIME

Game Times:	Single Game	3:45 P.S.T
		4:15 P.D.T

### 1.04 PLAYER CLASSIFICATION

An athlete may, during practice games, move from one athletic classification to another but may not compete in more than one classification in one day. In league and section playoff games, the athlete shall only compete at the higher classification where he/she will remain for the duration of the season.

### 1.05 RULES OF THE SPORT

- A. The home team is responsible for reporting the final results to the Sacramento Bee.
- B. Each team is to have a maximum of 15 minutes to warm-up. The home team shall warm-up first.
- C. All game balls must bear the National Federation authenticating mark.
- D. The host school shall furnish two umpires for all varsity league games. One umpire is to be used for freshman and JV games and he must be behind the home plate at all times.
- E. Makeup league games must be arranged at the first available date and played in the order of cancellations. Saturdays are optional.
- F. Coaches may coach the bases if they are in uniform.
- G. Tie game: If a tie game occurs during the 1<sup>st</sup> round game, it must be played off during the 2<sup>nd</sup> round. If a tie occurs during a 2<sup>nd</sup> round game, it must be played off during the 3<sup>rd</sup> round game. The home team during a tie, will still be the home team during completion of the tie game. If a tie occurs during the 3<sup>rd</sup> round, the game must be played on the next available date, only if the outcome has a bearing on the league championship or playoff standings. For tie-games and suspended games see section by-laws.
- H. The last game of the season should be completed two days prior to the first game of the section playoffs.

- I. First round games are played round robin and the second and third round games will be played back to back.
- J. **Rain -Outs:** Games must be played the first available date and must be played in the order of the schedule. No more than 4 games per week. Saturdays are optional, if both schools agree.

1.06 ALL LEAGUE AWARDS AND SELECTION PROCESS

Varsity coaches will meet at the end of the league season to select the Coach of the Year and an All Conference Team of 16 players, which includes Player of the Year.

1.07 POST-SEASON QUALIFICATION PROCEDURE

**TIE-BREAKING:** In the event there is a tie for Sac-Joaquin Section representation for first or second place between two teams, the team who has won head to head competition will be considered in first or second place for purposes of representation. Both teams will be considered co-champions or second place teams of the Metro Conference. If tied, then a single game playoff will be played at a neutral site to be determined by the league president.

In the event of a three way tie for Sac-Joaquin Section Representative, it will first be broken by head to head conference records of the three teams involved. If the tie is not broken, a round robin playoff of five innings at a neutral site determined by the league president will determine the representative(s) to the playoffs. The order of play will be decided by a draw. If there is still a tie, the total runs scored in the playoff games will determine the winner. If there is still a tie, names of the member schools will have their name in a hat. The member (s) drawn will be the member(s) that will represent the Metro Conference. If no playoff is possible, the section representative(s) will be decided by drawing name out of a hat. The member (s) drawn will be the member(s) that will represent the Metro Conference.